
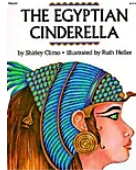
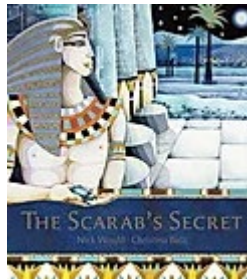


Year 6	Autumn 1: Recovery Curriculum Part 1 Reading, Writing, Arithmetic and PSHE <u>EMOTIONS</u> (Y5 Objectives) 7 weeks	Autumn 2: Recovery Curriculum Part 2 Thematic Approach to Learning Ancient Egypt (Y5 Objectives) 7 weeks
Text	 <p>Wonder R.J. Palacio</p>	 <p>The Egyptian Cinderella Shirley Climo</p>
Words of the Week	<p>Week 1: Positive Week 2: Empathetic Week 3: Charitable Week 4: Happy</p> <p>Week 5: Proud Week 6: Forgiving Week 7: Peaceful</p>	<p>TBC</p>
English: Reading	<ul style="list-style-type: none"> • Apply knowledge of root words, prefixes and suffixes to read aloud and to understand the meaning of unfamiliar words. • Attempts the pronunciation of unfamiliar words drawing on prior knowledge of similar looking words. • Retrieve, record and present information from texts. • Draws inferences, using evidence from the text to justify these. • Identify significant ideas, events and characters; and discuss their significance. • Show understanding of texts by explaining the meaning of words in context. • Make predictions, justifying these with evidence from the text. 	<p>English Learning Journey based upon Y5 Objectives</p>

Year 6 Long Term Planning 2020 Recovery Curriculum

	<ul style="list-style-type: none"> Is confident enough to ask questions about texts to improve their understanding. 	 <p>The Scarab's Secret Nick Would and Christina Balit</p>
English: Writing	<ul style="list-style-type: none"> Use a range of spelling strategies. Ensure that writing has consistent and correct use of tense throughout. Can describe settings, characters and create atmosphere in my writing. Can organise my writing into paragraphs to show different information or events. Can plan ideas, drawing on reading or research when necessary. Can start sentences in different ways and use a range of sentence types. Identify and use relative pronouns, relative clauses and parenthesis (grammar appendix). Ensure handwriting is cursive, joined and legible. 	
Maths	<ul style="list-style-type: none"> Read, write, order and compare numbers to at least 1,000,000. Count forwards or backwards in steps of powers of 10 for any given number up to 1,000,000. Determine the value of each digit in numbers up to 1,000,000. Round any number up to 1,000,000 to the nearest 10, 100, 1000, 10000 and 100000. Add and subtract whole numbers with more than 4 digits, including using formal written methods. Add and subtract numbers mentally with increasingly large numbers. Use rounding to check answers to calculations and determine, in the context of a problem, levels of accuracy. Solve problems including missing numbers using the inverse operation with numbers with more than 4 digits (trio triangle). 	<ul style="list-style-type: none"> Multiply and divide whole numbers and those involving decimals by 10, 100 and 1000. Multiply numbers up to 4 digits by a 1-digit (or 2-digit number) using a formal written method. Multiply numbers up to 4 digits by a (1-digit or) 2-digit number using a formal written method. Multiply and divide numbers mentally drawing on known facts and the inverse operation. Divide numbers up to 4 digits by a 1-digit number using the formal written method of short division and interpret remainders.



Guided Reading	Follow whole class guided reading format (7 steps).	
PSHCE (KS2 Objectives)	<ul style="list-style-type: none"> • Reflect on ways they can contribute to others' mental wellbeing, and establish which activities help them maintain their own wellbeing. • Identify and name the range and degrees of emotions in daily life. • Show awareness of the impact of life events (parents' separating/new sibling), the many factors that can affect mood (such as responsibilities, personal preferences and exercise) and how events can affect the intensity of our emotions. • Discuss the complexity of how events and people can make them and others' feel. • Know a range of self-care strategies that regulate emotional experiences. • Describe what loneliness is, know that it can help to talk about feelings, are aware of the adults they can talk to and suggest actions a character might take if they were lonely. • Know whom in school they should speak to if they are worried about their own or someone else's mental wellbeing or ability to control emotions. • Know it is common for people to experience mental ill health. 	<ul style="list-style-type: none"> • Know the benefits of physical exercise, time outdoors, community participation, voluntary and service based activity on mental wellbeing and happiness. • Reflect on how rest, time with others, hobbies and interests, rationing time online, help to maintain and increase wellbeing. • Know that bullying has a negative and often lasting impact on mental wellbeing. • Select appropriate emotions and behaviours in response to positive/negative scenario-based triggers. • Recognise scenarios when they should ask for help such as when they are concerned about their or somebody else's wellbeing/emotional reactions.
Science		Living Things and their Habitats: Life process of reproduction in some plants/Life Cycle
Theme		<p style="text-align: center;">Ancient Egypt</p> <p>Geography</p> <ul style="list-style-type: none"> • Explain why many cities are situated on or close to rivers. • Explain why people are attracted to live by rivers. • Explain how a location fits into its wider geographical location with reference to human and economical features <p>History</p> <ul style="list-style-type: none"> • Compare two or more historical periods; explaining things which changed and things which stayed the same. • Test out a hypothesis in order to answer questions. • (Source analysis – primary and secondary/ artefacts and reports from archaeologists) <p>Art</p>



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| | | <ul style="list-style-type: none">• Research the work of an artist (Egyptian art) and use their work to replicate a style.• Organise line, tone, shape and colour to represent figures and forms in movement (boat setting sail).• Express emotion in my Art.• Use shading to create mood and feeling (PSHE).• Identify and draw objects and use marks and lines to produce texture. |
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